St Andrew's Southgate Half Termly Overview						Year: 1	Term: Autumn 2
Planned trip: N/A							
Subject	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
English	Traditional tales Fairy tales What is a fairy tale? What makes a fairy tale so magical? **Hook**	Story mapping Tell the story of Jack and the bean stalk. Discuss with children the events that happened and see if they remember the key words and events. Children will then story map to become familiarised with the fairytale.	Creative Children to use their imagination and create Jack and the bean stalk puppets to role play and retell the story to their class. Videos will be taken alongside pictures to document in their books.	Questioning Why were Jack's beans magical? Children will write a letter to Jack asking if he can share his secret with us as to why the beans had a glimpse of magic.	Character description Jack VS Giant Children will explore adjectives in describing these two characters and recognise similarities and differences between the two.	Cross-curricular link with Science Research and explore the life, appearance, diet and habitat of an animal and plan an explanation text	Cross-curricular link with Science Explore the life, appearance, diet and habitat of an animal and write an explanation text
Maths	Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number. Read and write number names, in words, to 10.	Read, write and interpret mathematical statements involving addition (+) and equals (=) signs. Add one-digit and two-digit numbers to 20, including zero. Solve one-step problems that	Read, write and interpret mathematical statements involving subtraction (-) and equals (=) signs. Subtract one-digit and two-digit numbers to 20, including zero. Solve one-step problems that	Read, write and interpret mathematical statements involving addition(+),subtraction (-) and equals (=) signs. Add and subtract one-digit and two-digit numbers to 20, including zero.	Sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening]. Recognise and use language	Tell the time to the hour and draw the hands on a clock face to show these times.	Represent and use number bonds and related subtraction facts within 20 □ Recognise, find and name a half as one of two equal parts of an object or quantity

		involve addition using concrete objects and pictorial representations, and missing numbers problems such as 7 = __ + 3.	involve subtraction using concrete objects and pictorial representations, and missing numbers problems such as 7 = __ + 3.	Solve one-step problems that involve subtraction using concrete objects and pictorial representations, and missing numbers problems such as 7 = __ + 3.	relating to dates, including days of the week, weeks, months and years Sequence time events (E.g. Eat breakfast/brush teeth/go to school)		
Science	<u>Seasonal Changes</u> Observations of our Tree friend in the school playground. Using observations and ideas to suggest answers to questions	<u>Animals including humans</u> Sorting different animals into categories. Asking simple questions and recognising that they can be answered in different ways	<u>Animals including humans</u> Identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals	<u>Animals including humans</u> How do animals change overtime? Life-cycle of an animal	<u>Animals including humans</u> Identify and name a variety of common animals that are carnivores, herbivores and omnivores	<u>Animals including humans</u> Describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals including pets)	<u>Animals including humans</u> Favourite pets in class bar graphs. -Gathering and recording data to help in answering questions
Geography/ History History Focus: Transport	How has transport changed? To develop an awareness of the past, through finding out about changes	Early Travel: The Viking Longboats To know where people and events studied fit within a chronological framework;	A History of Cars To develop an awareness of the past, through finding out about changes within living memory in the context of discussing how	George Stephenson and Trains To develop an awareness of the past, through finding out about changes within living memory and to develop an awareness of the	A History of Flight To develop an awareness of the past, through finding out about changes within living memory and to develop an	Comparing the Past, Present and Future To develop an awareness of the past, through finding out about	Comparing the Past, Present and Future To develop an awareness of the past, through finding out about changes within living memory

	within living memory in the context of discussing how travel and transport was different in the past.		travel and transport was different in the past	lives of significant individuals in the past who have contributed to national and international achievements	awareness of the lives of significant individuals in the past who have contributed to national and international achievements	changes within living memory	
RE	Why Are Saints Important to Christianity? What Makes a Saint?	Why Are Saints Important to Christianity? How Can The Example of a Saint Help a Christian With How To Live Their Life Today?	Why is each person important in the Nativity story? Angels - what was the Good News?	Why is each person important in the Nativity story? Mary and Joseph – why were they chosen?	Why is each person important in the Nativity story? Shepherds – why did they leave their flocks?	Why is each person important in the Nativity story? Herod – why was Herod jealous?	Why is each person important in the Nativity story? Wisemen – why was each gift so special?
ICT	Online emotions Discovering which devices connect to the internet, finding out top tips for staying safe online and how using the internet can affect our emotions. safely	What is an algorithm? The word algorithm is introduced and defined through an interactive activity in the form of a set of instructions on how to dress a doll	Algorithm pictures Follow algorithms to draw a creature that leads to developing personal unique and specific algorithms, while building an understanding of how instructions must be very specific	Virtual assistants Becoming virtual assistants such as Alexa or Siri leads to a heightened understanding of inputs and outputs in this unplugged role-play orientated lesson	Step by step After drawing an image made from simple shapes, decomposition skills are required to break down the process into steps to enable someone else to replicate the drawing	Debugging directions The process of debugging is explored through maps and a set of directions with mistakes or ‘bugs’ in them, which must be debugged so that a destination is reached	Debugging directions The process of debugging is explored through maps and a set of directions with mistakes or ‘bugs’ in them, which must be debugged so that a destination is reached

PE	Dance and Games Simple movements patterns	Dance and Games Exploring gesture and formation	Dance and Games Patterns and pathways	Dance and Games Creating dance from a story book	Dance and Games Using simple dance vocabulary to describe movement	Dance and Games Perform combination of movement fluently	Dance and Games Perform combination of movement fluently
ART/DT	Cross curricula Children will be looking at how transport has developed over the years	They will compare designs and impersonate past and present styles	Practice sketching their chosen design and discuss the shapes they need to mould to create their transport.	Learning how to carve and engrave using different materials to create texture in clay.	Children will be using clay to mould and create a mode of transport.	Children will paint their final model.	
Music	Music Lesson 1: Pulse and tempo: Dive into danger	Music Lesson 1: Pulse and tempo: Dive into danger	Music Lesson 2: Dynamics: Underwater World	Music Lesson 2: Dynamics: Underwater World	Music Lesson 3: Pitch and rhythm: Underwater World	Music Lesson 3: Pitch and rhythm: Underwater World	Music Lesson 4: Texture and structure: Coral Reef Lesson 5: Musical Vocabulary

REMINDERS:

PE days for Year 1 are Tuesdays and Friday. On PE days, Children should come in their PE kit to school on PE days with indoor and outdoor PE shoes and no jewellery.

HOMEWORK: Homework is set every Thursday (MyMaths and spellings) and due back the following Tuesday. Children must also be aiming to read for at least 20 minutes every day with an adult.

MyMaths is always available for extra maths activities to do independent of what is set as homework.